## Smoothing splines

## Statistical learning reading group

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## Overview

(1) Recap: Statistical learning theory
(2) Basis functions
(3) Smoothing and the number of parameters

4 Smoothing splines

## Regression

- There exists a true function $f^{*}$ such that $y=f^{*}(x)+\epsilon$. Goal: Give a single best guess $\hat{f}(x)$ of $f^{*}(x)$ based on finite samples $\binom{x_{1}}{y_{1}}, \ldots,\binom{x_{n}}{y_{n}}$.


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- Step 2: Define a candidate collection of functions $\mathcal{F}$
- Step 3: Calculate the (empirical) loss for each single candidate $\tilde{f}$ in $\mathcal{F}$

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\frac{1}{n} \sum_{i=1}^{n}\left(y_{i}-\tilde{f}\left(x_{i}\right)\right)^{2} \tag{2}
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- Step 4: Minimise: Take as best guess:

$$
\begin{equation*}
\hat{f}(x)=\underset{\tilde{f} \in \mathcal{F}}{\operatorname{argmin}} \frac{1}{n} \sum_{i=1}^{n}\left(y_{i}-\tilde{f}\left(x_{i}\right)\right)^{2} \tag{3}
\end{equation*}
$$

## Example of $\mathcal{F}$ : Linear regression

Trick: frame problem in terms of matrix algebra:

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\begin{equation*}
y=X \theta+\epsilon \tag{4}
\end{equation*}
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observed $y \in \mathbb{R}^{n}$, observed design Matrix $X \in \mathbb{R}^{n \times p}$, parameters $\theta \in \mathbb{R}^{p}$
Pro:

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Con:

- Misspecification The true $f^{*}$ is most likely not linear, thus, $f^{*} \notin \mathcal{F}$


## Other examples of $\mathcal{F}$ :

The $p \ll n$ "regime" (i.e., matrix trick is okay):

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- Smoothing splines with "uncountably many parameters"
- Spoiler: Relationship degree of freedom and tuning parameter


## Key in the $p \ll n$ regime

To apply the "matrix trick" in case of $p \ll n$ (polynomials, piecewise polynomials, polynomial splines and natural splines) use basis functions (i.e., transform $x$ ).

- Use powers of $x$ for non-linear behaviour:

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g_{j}(x)=1_{\left(\xi_{j-1}, \xi_{j}\right]}(x):= \begin{cases}1 & \text { if } x \in\left(\xi_{j-1}, \xi_{j}\right]  \tag{6}\\ 0 & \text { otherwise }\end{cases}
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- Combination of the two


## Polynomial regression

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\mathcal{F}_{m}:=\left\{f(x)=\theta_{m-1} x^{m-1}+\ldots+\theta_{0}\right\}=\left\{f(x)=\sum_{j=0}^{m-1} \theta_{j} g_{j}(x)\right\},
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thus $g_{j}(x)=x^{j}$. Solution: Take $\hat{f}$ with

$$
\begin{equation*}
\hat{\theta}=\left(X^{\top} X\right)^{-1} X^{\top} y \tag{7}
\end{equation*}
$$

where the design matrix is

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X=\left(\begin{array}{cccc}
g_{0}\left(x_{1}\right) & g_{1}\left(x_{1}\right) & \ldots & g_{m-1}\left(x_{1}\right) \\
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Pick the order $m$ by hand or by cross validation

## Target:

Target: $2 \mathrm{x}+\mathrm{x}^{\wedge} \mathbf{2}$ with $\mathrm{n}=50$


## Polynomial regression:



## Polynomial regression:

Poly: $M=4$ : estimate $2 x+x^{\wedge} 2$ with $n=50$


## Polynomial regression:

Poly: M=5: estimate $\mathbf{2 x + x} \mathbf{x}^{\wedge}$ with $\mathrm{n}=\mathbf{5 0}$


## Polynomial regression:

Poly: $\mathrm{M}=6$ : estimate $2 \mathrm{x}+\mathrm{x}^{\wedge} \mathbf{2}$ with $\mathrm{n}=50$


## Polynomial regression:

Poly: $\mathrm{M}=7$ : estimate $\mathbf{2 x + x ^ { \wedge }} \mathbf{2}$ with $\mathrm{n}=50$


## Polynomial regression:

Poly: M=8: estimate $\mathbf{2 x + x}$ ^2 with $\mathbf{n = 5 0}$


## Polynomial regression:

Poly: $\mathrm{M}=8$ : estimate $\mathbf{2 x + x ^ { \wedge }} \mathbf{2}$ with $\mathbf{n = 5 0}$


Great in the middle (low bias), bad in the tails (high variance).

## Example: Piecewise constants

Introduce knots $\xi_{1}, \ldots, \xi_{K}$ yielding $K+1$ bins. Fit a constant function locally.


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3 knots: estimate $\mathbf{2 x + x} \mathbf{x}^{\boldsymbol{2}}$ with $\mathrm{n}=\mathbf{5 0}$


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4 knots: estimate $2 x+x^{\wedge} 2$ with $n=50$


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Depends on $K$ and where


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## Basis functions

Piecewise constants:

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\mathcal{F}_{K}:=\left\{f(x)=\sum_{k=0}^{K} \theta_{k} g_{k}(x)\right\},
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thus $g_{k}(x)=\mathbf{1}_{\left(\xi_{k-1}, \xi_{k}\right]}(x)$.

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\end{array}\right)=\left(\begin{array}{cccc}
0 & 1 & \ldots & 0 \\
1 & 0 & \ldots & 0 \\
\vdots & \vdots & \ddots & \vdots \\
0 & 0 & \ldots & 1
\end{array}\right)
$$

each row has only one " 1 ".

## Global function, local modification

Piecewise constants:

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- Take the $g_{0}(x)$ just the whole range with a global parameter $\theta_{0}$.


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- Take the $g_{0}(x)$ just the whole range with a global parameter $\theta_{0}$.
- Consider $\theta_{k}$ only the local modification of the $k$ th interval $\left(\xi_{k-1}, \xi_{k}\right]$


## Global function, local modification

1 knots: estimate $2 x+x^{\wedge} 2$ with $n=50$


- Local: $\theta_{0} \approx 22$ on the zeroth interval
- Local: $\theta_{1} \approx 39$ on the first interval


## Global function, local modification

1 knots: estimate $2 x+x^{\wedge} 2$ with $n=50$


- Global: $\theta_{0} \approx 22$ on the global interval
- Local: $\theta_{1} \approx 17$ modification on the first interval


## Piecewise polynomials

$$
\mathcal{F}_{m, K}=f(x)= \begin{cases}\sum_{j=0}^{m-1} \theta_{j, 1} x^{j} & \text { if } x \leq \xi_{1}  \tag{9}\\ \sum_{j=0}^{m-1} \theta_{j, 2} x^{j} & \text { if } \xi_{1}<x \leq \xi_{2} \\ \vdots & \vdots \\ \sum_{j=0}^{m-1} \theta_{j, k} x^{j} & \text { if } \xi_{k-1}<x \leq \xi_{k} \\ \vdots & \vdots \\ \sum_{j=0}^{m-1} \theta_{j, K} x^{j} & \text { if } \xi_{K-1}<x \leq \xi_{K}\end{cases}
$$

with $m(K+1)$ parameters. Thus,

$$
\begin{equation*}
\mathcal{F}_{m, k}=\left\{f(x)=\sum_{j=0, k=1}^{m-1, K} \theta_{j, k} g_{j, k}(x)\right\} \tag{10}
\end{equation*}
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where $g_{j, k}(x)=x^{j} 1_{\left(\xi_{k-1}, \xi_{k}\right]}(x)$.

## Basis functions

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0 & x & \ldots & 0 \\
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0 & 0 & \ldots & x^{m-1}
\end{array}\right)
$$

each row has only one monomial " $x^{j}$ ".

## Example: Piecewise polynomials

$$
K=1 \mathrm{knot}
$$

Piece poly $\mathrm{M}=2, \mathrm{~K}=1$


## Example: Piecewise polynomials

$$
K=1 \mathrm{knot}
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Piece poly M=3, K=1


## Example: Piecewise polynomials

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K=1 \mathrm{knot}
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Piece poly $\mathrm{M}=4, \mathrm{~K}=1$


## Example: Piecewise polynomials

$K=1 \mathrm{knot}$
Piece poly M=5, K=1


## Example: Piecewise polynomials

Depends on $K$ and where
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## Splines

Splines are piecewise polynomials that are smooth.
Piece poly $\mathrm{M}=4, \mathrm{~K}=1$


## Splines

Splines are piecewise polynomials that are smooth. A polynomial spline of order $m$ with $K$ number of knots is has the basis functions:

- Global polynomial of order $m$

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\begin{equation*}
g_{0}(x)=x^{0}, \ldots, g_{m-1}(x)=x^{m-1} \tag{12}
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- Local modifications:

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thus, $m+K$ parameters.

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thus, $m+K$ parameters.

- Note $m+K<m(K+1)$. Example cubic spline with two knots: $4+2$ vs 12 parameters.


## Example: Basis functions $M=2, K=1$

Knot at $\xi_{1}=0.4$
Global $\theta_{1}=1$

## Spline $\mathbf{M}=2, \mathrm{~K}=1$ : Basis functions



## Example: Basis functions $M=2, K=1$

Knot at $\xi_{1}=0.4$
Global $\theta_{1}=1$ and local $\theta_{1+1}=0.4$

## Spline $\mathrm{M}=2, \mathrm{~K}=1$ : Basis functions



## Example: Basis functions $M=2, K=1$

Knot at $\xi_{1}=0.4$
Modification: subtract $\theta_{1+1}=0.4$ locally

## Spline M=2, K=1: Basis functions



## Example: Basis functions $M=3, K=1$

Knot at $\xi_{1}=0.4$
Global $\theta_{2}=1$

## Spline $\mathrm{M}=3, \mathrm{~K}=1$ : Basis functions



## Example: Basis functions $M=3, K=1$

Knot at $\xi_{1}=0.4$
Global $\theta_{2}=1$ and local $\theta_{2+1}=2.3$
Spline $M=3, K=1$ : Basis functions


## Example: Basis functions $M=3, K=1$

Knot at $\xi_{1}=0.4$
Modification: subtract $\theta_{2+1}=2.3$ locally
Spline $\mathrm{M}=3, \mathrm{~K}=1$ : Basis functions


## Example: Basis functions $M=4, K=1$

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Global $\theta_{3}=1$

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## Example: Basis functions $M=4, K=1$

Knot at $\xi_{1}=0.4$
Global $\theta_{3}=1$ and local $\theta_{3+1}=6$
Spline $\mathrm{M}=3, \mathrm{~K}=1$ : Basis functions


## Example: Basis functions $M=4, K=1$

Knot at $\xi_{1}=0.4$
Modification: subtract $\theta_{3+1}=6$ locally

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## Example: Basis functions $M=4, K=2$

Knot at $\xi_{1}=0.4$ and $\xi_{2}=0.8$
Global $\theta_{3}=1$

## Spline $M=4, K=2$ : Basis functions



## Example: Basis functions $M=4, K=2$

Knot at $\xi_{1}=0.4$ and $\xi_{2}=0.8$
Global $\theta_{3}=1$ and local $\theta_{3+1}=6, \theta_{3+2}=12$
Spline $\mathrm{M}=4, \mathrm{~K}=2$ : Basis functions


## Example: Basis functions $M=4, K=2$

Knot at $\xi_{1}=0.4$ and $\xi_{2}=0.8$
Modification: subtract $\theta_{3+1}=6$ "locally" from $\xi_{1}$ onwards

## Spline M=4, K=2: Basis functions



## Example: Basis functions $M=4, K=2$

Knot at $\xi_{1}=0.4$ and $\xi_{2}=0.8$
Modification: add $\theta_{3+2}=12$ "locally" from $\xi_{2}$ onwards
Spline M=4, K=2: Basis functions


## Example: Polynomials splines

$$
K=1 \mathrm{knot}
$$

Spline M=2, K=1


## Example: Polynomials splines

## $K=1 \mathrm{knot}$

Spline M=3, K=1


## Example: Polynomials splines

$$
K=1 \mathrm{knot}
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Spline M=4, K=1


## Example: Polynomials splines

$$
K=1 \mathrm{knot}
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Spline M=5, K=1


## Example: Polynomials splines

Depends on $K$ and where
Spline M=2, K=2


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Depends on $K$ and where
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- Still have to choose the order $M$


## Natural splines basis

Natural splines are polynomial splines that have lower order "tails" A natural spline of order $m$ with $K$ number of knots is has $K$ number of basis functions:

- Global polynomial of order $m$

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N_{k+2}(x)=d_{k}\left(x, \xi_{k}\right)-d_{K-1}\left(x, \xi_{K-1}\right) \text { for } k=1, \ldots, K-m+1 \tag{15}
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where

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\begin{equation*}
d_{k}\left(x, \xi_{k}\right)=\frac{\left(x-\xi_{k}\right)_{+}^{3}-\left(x-\xi_{K}\right)_{+}^{3}}{\xi_{K}-\xi_{k}} \tag{16}
\end{equation*}
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## Example: Natural splines

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## Example: Natural splines

Natural spline $M=2, K=3$


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Natural spline $M=3, K=1$


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## Uniqueness and regularisation

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- Solution: Choose the solution s.t. $\theta_{(0)}+u$ is small. In other words, instead of minimising $\sum_{i=1}^{n}\left(y_{i}-\tilde{f}\left(x_{i}\right)\right)^{2}$ minimise the following instead

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\begin{equation*}
\hat{f}(x)=\underset{\tilde{f} \in \mathcal{F}}{\operatorname{argmin}} \sum_{i=1}^{n}\left(y_{i}-\tilde{f}\left(x_{i}\right)\right)^{2}+\lambda \text { penalty }(\tilde{f}) \tag{17}
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- Example: Lasso/ridge/elastic nets. Here: smoothing splines (directly on the function, not on the parameters).


## Smoothing spline set-up

- Big to small, start with $n \ll p$ and regularise:

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\hat{f}(x)=\underset{\tilde{f} \in \mathcal{F}}{\operatorname{argmin}} \sum_{i=1}^{n}\left(y_{i}-\tilde{f}\left(x_{i}\right)\right)^{2}+\lambda \int\left[f^{(m / 2)}(x)\right]^{2} \mathrm{~d} x \tag{18}
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- Note: This spline is sum of finite number of basis functions (i.e., $n=K$ parameters). These basis functions are decided by the data $x_{1}, \ldots, x_{n}$.


## Smoothing splines basis

A smoothing spline has basis functions decided by the data $x_{1}, \ldots, x_{n}$

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## Return of the "matrix trick"

Thus the candidate solution is of the form

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\begin{equation*}
\tilde{f}(x)=\sum_{i=1}^{n} N_{i}(x) \theta_{j} \tag{22}
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hence

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\operatorname{MSE}(\tilde{f})=(y-N \theta)^{T}(y-N \theta)+\lambda \theta^{T} \Omega_{n} \theta \tag{23}
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where $N$ is the design matrix $\left\{N_{i j}\right\}=N_{j}\left(x_{i}\right)$ and

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\left\{\Omega_{n}\right\}_{j i}=\int N_{j}^{(m / 2)}(x) N_{i}^{(m / 2)}(x) \mathrm{d} x \tag{24}
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Minimisation

$$
\begin{equation*}
\hat{\theta}=\left(N^{T} N+\lambda \Omega_{n}\right)^{-1} N^{T} y \tag{25}
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## Example: Smoothing spline with cross validation

## Smoothing spline with cv



## Choosing the $\lambda$ and degrees of freedom

- Recall: $n \ll p$ regime solution: Natural splines $\hat{f}(X)=X \hat{\theta}$ with $K$ knots:

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\begin{equation*}
\hat{f}(X)=\underbrace{X\left(X^{\top} X\right)^{-1} X^{\top}}_{H_{\xi}} y \tag{26}
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- trace $\left(H_{\xi}\right)=K$, the dimension of the space $H_{\xi}$ projects to
- Take $d f=\operatorname{trace}\left(S_{\lambda}\right)$. Note as $\lambda \rightarrow \infty$ this lowers the dimension.


## Further relationships

- Projections
- RKHS
- Gaussian processes
- Bayesian nonparametric regression

