# Smoothing splines Statistical learning reading group

#### Alexander Ly



Psychological Methods University of Amsterdam

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#### Overview



Recap: Statistical learning theory

#### 2 Basis functions

- Smoothing and the number of parameters
- 4 Smoothing splines



There exists a true function f\* such that y = f\*(x) + ε.
 Goal: Give a *single* best guess f(x) of f\*(x) based on finite samples (x<sub>1</sub>/y<sub>1</sub>),..., (x<sub>n</sub>/y<sub>n</sub>).

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• Step 2: Define a candidate collection of functions  ${\cal F}$ 

### Regression

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- Step 3: Calculate the (empirical) loss for each single candidate *t* in *F*

$$\frac{1}{n}\sum_{i=1}^{n}(y_{i}-\tilde{f}(x_{i}))^{2}$$
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• Step 4: Minimise: Take as best guess:

$$\hat{f}(x) = \underset{\tilde{f} \in \mathcal{F}}{\operatorname{argmin}} \frac{1}{n} \sum_{i=1}^{n} (y_i - \tilde{f}(x_i))^2$$
(3)

# Example of $\mathcal{F}$ : Linear regression

Trick: frame problem in terms of matrix algebra:

$$\mathbf{y} = \mathbf{X}\boldsymbol{\theta} + \boldsymbol{\epsilon} \tag{4}$$

observed  $y \in \mathbb{R}^n$ , observed design Matrix  $X \in \mathbb{R}^{n \times p}$ , parameters  $\theta \in \mathbb{R}^p$ Pro:

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 Unique minimiser: is the plugin f̂(x<sub>new</sub>) = θ̂x<sub>new</sub>

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- Unique minimiser: is the plugin  $\hat{f}(x_{new}) = \hat{\theta}x_{new}$ Con:
  - Misspecification The true  $f^*$  is most likely not linear, thus,  $f^* \notin \mathcal{F}$

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# Key in the $p \ll n$ regime

To apply the "matrix trick" in case of  $p \ll n$  (polynomials, piecewise polynomials, polynomial splines and natural splines) use basis functions (i.e., transform *x*).

• Use powers of *x* for non-linear behaviour:

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$$g_j(x) = 1_{(\xi_{j-1},\xi_j]}(x) := egin{cases} 1 & ext{if } x \in (\xi_{j-1},\xi_j] \ 0 & ext{otherwise} \end{cases}$$
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Combination of the two

$$\mathcal{F}_m := \Big\{f(x) = \theta_{m-1}x^{m-1} + \ldots + \theta_0\Big\} = \Big\{f(x) = \sum_{j=0}^{m-1} \theta_j g_j(x)\Big\},$$

thus  $g_j(x) = x^j$ .

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thus  $g_i(x) = x^j$ . Solution: Take  $\hat{f}$  with

$$\hat{\theta} = (X^T X)^{-1} X^T y \tag{7}$$

where the design matrix is

$$X = \begin{pmatrix} g_0(x_1) & g_1(x_1) & \dots & g_{m-1}(x_1) \\ g_0(x_2) & g_1(x_2) & \dots & g_{m-1}(x_2) \\ \vdots & \vdots & \ddots & \vdots \\ g_0(x_n) & g_1(x_n) & \dots & g_{m-1}(x_n) \end{pmatrix} = \begin{pmatrix} 1 & x_1^1 & \dots & x_1^{m-1} \\ 1 & x_2^1 & \dots & x_2^{m-1} \\ \vdots & \vdots & \ddots & \vdots \\ 1 & x_n^1 & \dots & x_n^{m-1} \end{pmatrix}$$

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Pick the order *m* by hand or by cross validation





























Poly: M=8: estimate 2x+x^2 with n=50

Great in the middle (low bias), bad in the tails (high variance).

### Example: Piecewise constants

Introduce knots  $\xi_1, \ldots, \xi_K$  yielding K + 1 bins. Fit a constant function locally.



#### 1 knots: estimate 2x+x^2 with n=50

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#### 3 knots: estimate 2x+x^2 with n=50
# Example: Piecewise constants

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#### 4 knots: estimate 2x+x^2 with n=50

# Example: Piecewise constants



# Example: Piecewise constants



# Example: Piecewise constants



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# **Basis functions**

Piecewise constants:

$$\mathcal{F}_{\mathcal{K}} := \Big\{ f(x) = \sum_{k=0}^{\mathcal{K}} \theta_k g_k(x) \Big\},\,$$

thus  $g_k(x) = \mathbf{1}_{(\xi_{k-1},\xi_k]}(x)$ .

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each row has only one "1".

Smoothing splines

# Global function, local modification

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• Take the  $g_0(x)$  just the whole range with a global parameter  $\theta_0$ .

Smoothing splines

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- Take the g<sub>0</sub>(x) just the whole range with a global parameter θ<sub>0</sub>.
- Consider  $\theta_k$  only the local modification of the *k*th interval  $(\xi_{k-1}, \xi_k]$

# Global function, local modification

70 60 50 0, -0 0 00<sup>00</sup>0 h 40 0 30 8 20 10

1 knots: estimate 2x+x^2 with n=50

- > 0 6 3 5 7 х
- Local:  $\theta_0 \approx 22$  on the zeroth interval
- Local:  $\theta_1 \approx 39$  on the first interval

Smoothing splines

# Global function, local modification

70 60 50 0, - 6 h 40 > 0000°: 0 000 30 20 10  $\odot$ 3 5 6 7 х

• Global:  $\theta_0 \approx 22$  on the global interval

• Local:  $\theta_1 \approx 17$  modification on the first interval

1 knots: estimate 2x+x^2 with n=50

# Piecewise polynomials

$$\mathcal{F}_{m,K} = f(x) = \begin{cases} \sum_{j=0}^{m-1} \theta_{j,1} x^{j} & \text{if } x \leq \xi_{1} \\ \sum_{j=0}^{m-1} \theta_{j,2} x^{j} & \text{if } \xi_{1} < x \leq \xi_{2} \\ \vdots & \vdots \\ \sum_{j=0}^{m-1} \theta_{j,k} x^{j} & \text{if } \xi_{k-1} < x \leq \xi_{k} \\ \vdots & \vdots \\ \sum_{j=0}^{m-1} \theta_{j,K} x^{j} & \text{if } \xi_{K-1} < x \leq \xi_{K} \end{cases}$$
(9)

with m(K + 1) parameters. Thus,

$$\mathcal{F}_{m,k} = \left\{ f(x) = \sum_{j=0,k=1}^{m-1,K} \theta_{j,k} g_{j,k}(x) \right\}$$
(10)

where  $g_{j,k}(x) = x^j \mathbf{1}_{(\xi_{k-1},\xi_k]}(x)$ .

# **Basis functions**

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Recap	Basis functions	Smoothing	Smoothing splines

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where the design matrix is

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each row has only one monomial " $x^{j}$ ".

K = 1 knot



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• Global polynomial of order m

$$g_0(x) = x^0, \dots, g_{m-1}(x) = x^{m-1}$$
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• Local modifications:

$$g_{m+1}(x) = (x - \xi_1)_+^{m-1}, \dots, g_{m+K}(x) = (x - \xi_K)_+^{m-1}$$
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thus, m + K parameters.



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Note m + K < m(K + 1). Example cubic spline with two knots: 4 + 2 vs 12 parameters.</li>

Knot at  $\xi_1 = 0.4$ Global  $\theta_1 = 1$ 



Knot at  $\xi_1 = 0.4$ Global  $\theta_1 = 1$  and local  $\theta_{1+1} = 0.4$ 



Knot at  $\xi_1 = 0.4$ Modification: subtract  $\theta_{1+1} = 0.4$  locally



Knot at  $\xi_1 = 0.4$ Global  $\theta_2 = 1$ 





Knot at  $\xi_1 = 0.4$ Global  $\theta_2 = 1$  and local  $\theta_{2+1} = 2.3$ 



Knot at  $\xi_1 = 0.4$ Modification: subtract  $\theta_{2+1} = 2.3$  locally



Knot at  $\xi_1 = 0.4$ Global  $\theta_3 = 1$ 



#### Spline M=3, K=1: Basis functions

Knot at  $\xi_1 = 0.4$ Global  $\theta_3 = 1$  and local  $\theta_{3+1} = 6$ 



Knot at  $\xi_1 = 0.4$ Modification: subtract  $\theta_{3+1} = 6$  locally



Knot at  $\xi_1 = 0.4$  and  $\xi_2 = 0.8$ Global  $\theta_3 = 1$ 


### Example: Basis functions M = 4, K = 2

Knot at  $\xi_1 = 0.4$  and  $\xi_2 = 0.8$ Global  $\theta_3 = 1$  and local  $\theta_{3+1} = 6$ ,  $\theta_{3+2} = 12$ 



### Example: Basis functions M = 4, K = 2

Knot at  $\xi_1 = 0.4$  and  $\xi_2 = 0.8$ Modification: subtract  $\theta_{3+1} = 6$  "locally" from  $\xi_1$  onwards



### Example: Basis functions M = 4, K = 2

Knot at  $\xi_1 = 0.4$  and  $\xi_2 = 0.8$ Modification: add  $\theta_{3+2} = 12$  "locally" from  $\xi_2$  onwards



# Example: Polynomials splines



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### Natural splines

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- Solution to where: use quantile of observed X
- Still have to choose the order *M*

# Natural splines basis

Natural splines are polynomial splines that have lower order "tails" A natural spline of order m with K number of knots is has K number of basis functions:

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$$N_0(x) = x^0, \dots, N_{m-3}(x) = x^{m-3}$$
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$$N_0(x) = x^0, \dots, N_{m-3}(x) = x^{m-3}$$
 (14)

Local modifications:

$$N_{k+2}(x) = d_k(x,\xi_k) - d_{K-1}(x,\xi_{K-1})$$
 for  $k = 1, \dots, K - m + 1$ 
(15)

where

$$d_k(x,\xi_k) = \frac{(x-\xi_k)_+^3 - (x-\xi_K)_+^3}{\xi_K - \xi_k}$$
(16)



















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- Problem: when p > n then also have  $Y = X(\theta_{(0)} + u) + \epsilon$ , where Xu = 0. There are many u s.t. Xu = 0, thus, non-uniqueness.
- Solution: Choose the solution s.t. θ<sub>(0)</sub> + u is small. In other words, instead of minimising ∑<sup>n</sup><sub>i=1</sub>(y<sub>i</sub> − f̃(x<sub>i</sub>))<sup>2</sup> minimise the following instead

$$\hat{f}(x) = \operatorname*{argmin}_{\tilde{f} \in \mathcal{F}} \sum_{i=1}^{n} (y_i - \tilde{f}(x_i))^2 + \lambda \operatorname{penalty}(\tilde{f}).$$
 (17)

for some fixed  $\lambda > 0$ .
### Uniqueness and regularisation

- Previous: *p* ≪ *n* regime. Matrix "trick": small to big with limit at *p* = *n* and note the interpolation.
- Problem: when p > n then also have  $Y = X(\theta_{(0)} + u) + \epsilon$ , where Xu = 0. There are many u s.t. Xu = 0, thus, non-uniqueness.
- Solution: Choose the solution s.t. θ<sub>(0)</sub> + u is small. In other words, instead of minimising ∑<sup>n</sup><sub>i=1</sub>(y<sub>i</sub> − f̃(x<sub>i</sub>))<sup>2</sup> minimise the following instead

$$\hat{f}(x) = \operatorname*{argmin}_{\tilde{f} \in \mathcal{F}} \sum_{i=1}^{n} (y_i - \tilde{f}(x_i))^2 + \lambda \operatorname{penalty}(\tilde{f}).$$
 (17)

for some fixed  $\lambda > 0$ .

• Example: Lasso/ridge/elastic nets. Here: smoothing splines (directly on the function, not on the parameters).

$$\hat{f}(x) = \operatorname*{argmin}_{\tilde{f} \in \mathcal{F}} \sum_{i=1}^{n} (y_i - \tilde{f}(x_i))^2 + \lambda \int [f^{(m/2)}(x)]^2 dx$$
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• Big to small, start with  $n \ll p$  and regularise:

$$\hat{f}(x) = \operatorname*{argmin}_{\tilde{f} \in \mathcal{F}} \sum_{i=1}^{n} (y_i - \tilde{f}(x_i))^2 + \lambda \int [f^{(m/2)}(x)]^2 \mathrm{d}x \quad (18)$$

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- Remarkable: There is unique minimiser: an *m* order natural spline with knots at the observations x<sub>1</sub>,..., x<sub>n</sub>.
- Note: This spline is sum of finite number of basis functions (i.e., n = K parameters). These basis functions are decided by the data x<sub>1</sub>,..., x<sub>n</sub>.

# Smoothing splines basis

A smoothing spline has basis functions decided by the data  $x_1, \ldots, x_n$ 

• Global polynomial of order m

$$N_0(x) = x^0, \dots, N_{m-3}(x) = x^{m-3}$$
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Smoothing

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Local modifications:

$$N_{i+2}(x) = d_i(x, x_i) - d_{n-1}(x, x_{n-1}) \text{ for } i = 1, \dots, n - m + 1$$
(20)

where

$$d_k(x, x_i) = \frac{(x - x_i)_+^3 - (x - x_n)_+^3}{x_n - x_i}$$
(21)

## Return of the "matrix trick"

### Thus the candidate solution is of the form

$$\tilde{f}(x) = \sum_{i=1}^{n} N_i(x)\theta_j$$
(22)

#### hence

$$MSE(\tilde{f}) = (y - N\theta)^{T}(y - N\theta) + \lambda \theta^{T} \Omega_{n} \theta, \qquad (23)$$

where *N* is the design matrix  $\{N_{ij}\} = N_j(x_i)$  and

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Minimisation

$$\hat{\theta} = (N^T N + \lambda \Omega_n)^{-1} N^T y$$
(25)

Smoothing splines

### Example: Smoothing spline with cross validation



 Recall: n ≪ p regime solution: Natural splines f̂(X) = Xθ̂ with K knots:

$$\hat{f}(X) = \underbrace{X(X^T X)^{-1} X^T}_{H_{\xi}} y$$
(26)

where  $H_{\xi}$  is a symmetric, positive semidefinite matrix.

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• Compare: Smoothing spline

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- trace( $H_{\xi}$ ) = K, the dimension of the space  $H_{\xi}$  projects to
- Take *df* = trace(S<sub>λ</sub>). Note as λ → ∞ this lowers the dimension.

# Further relationships

- Projections
- RKHS
- Gaussian processes
- Bayesian nonparametric regression